

Discourse from the Machine

Walkthrough

Part 1: The Wastelands

Simply click the white exit arrows to navigate through the Wastelands and into the Laboratory.

Part 2: The Atrium

As the door is locked, the only way to get it open is by using the computer.

Click the computer, and talk with Y.

(NOTE: Conversations with Y are NOT case sensitive. Don't worry about capitalisation / grammar.)

To open the door: Greet Y, then tell him your name. The door is now open! You can exit the computer with the large exit arrow down the bottom of the screen.

You can still talk to him and ask him for information, though.

Part 3: The Ground Floor

You can't go anywhere without talking to Y. Click the computer again, and talk to him some more.

Greet him, and then either agree or disagree to what he says by saying yes/no or other positive/negative words.

Once he mentions the break room, you are free to exit the computer dialogue, and enter the break room on the right hand side of the hallway. Either click the door or the exit arrow to the break room.

To pick up the key-card, click on the skeleton, which will take you to a close up of the unfortunate corpse. Then click the blue item in his coat pocket, which will pick up the keycard.

Use the exit arrow keys to navigate back to the hallway. You can now open the Generator Room Door

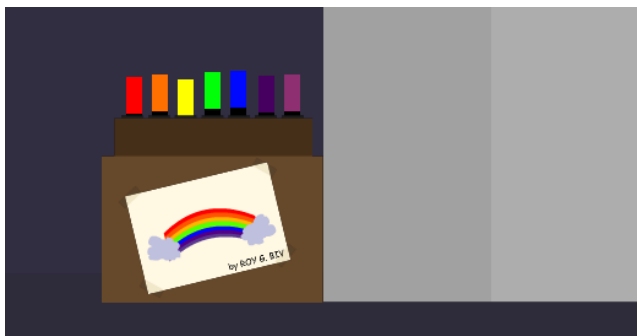


by using the keycard scanner:

Part 3: The Generator Room

At the back of the room is a large generator. Clicking it will take you to a close up of it.

By clicking and dragging the colourful power cores, you can arrange them in the order of the rainbow (Red, Orange, Yellow, Green, Blue, Indigo, Violet) which will turn the generator on and boot the computer terminal.



Next, talk to Y again. Again, answer his questions with YES or NO. After he asks you to take the elevator up, enter the elevator.

Part 4: The Central Control Room

In the Central Control Room, you simply need to click the large computer at the back to insert Y and switch it on. You'll immediately start talking to him again. Answer with YES or NO to further the story.